

Example 3: New claims

Fact Pattern:

The specification describes a form of computer technology called multi-threading. In essence, computers with multi-threading capabilities can switch between tasks with such rapidity that they appear to be performing two or more tasks at once. The specification describes one illustrative example in the specification wherein one of the program threads is an editor and another thread is a code processing routine in the form of a compiler. As the operator strikes keys at the keyboard, the compiler thread executes between each successive pair of keystrokes to process the entered source code concurrently with the editing operation. By the time the operator has finished entering or editing the code the compiler thread will have completed most of the required processing, thereby freeing the operator from lengthy periods of waiting for extensive code processing.

In this illustrative embodiment the interrupt operation of the central processor is periodically activated by a timer or clock. Each interrupt operation asynchronously preempts the executing compiler thread and passes control of the central processor to an interrupt service routine. The input port is then polled to test if a key has been struck at the keyboard. If not, the interrupt is terminated and control returns to the compiler thread. If polling the port reveals that a key has been struck, then the interrupt service routine invokes the editor thread which takes control of the central processor to perform a character code entry or other edit operation. In addition to the description above, the application's abstract references an editor, compiler, interrupt means, and return means, and the "Object of the Invention" section